

Hand-out D

Elements of the quality programme

Part of ensuring the provision of a quality programme is ensuring that all programmes being delivered are balanced.

There are key principles that should underlie all programmes, regardless of the activities involved to ensure that they are a quality programme. All programmes should:

- provide challenge and adventure for young people and be fun and enjoyable
- be safe, rewarding and varied
- be shaped by young people in partnership with adults
- give young people an opportunity to learn, develop and share ideas
- give young people the opportunity to develop a better understanding of their community and the world around them
- give young people the opportunity to gain life skills and confidence, to develop self-esteem and to understand relationships.

This means that, in order to provide a quality programme, you need to ensure that the programme:

- offers a balance of each of the challenge areas for the section
- includes opportunities to achieve badges and awards such as activity badges, challenge awards or staged activity badges
- enables all young people to achieve Chief Scout Awards
- provides opportunities for young people to provide feedback and influence the programme, and act upon this feedback
- provides opportunities to engage with young people outside of their section, such as attending District and county events or taking part in activities with other sections
- provides opportunities to take part in activities away from the normal meeting place
- provides opportunities to engage with the local community
- offers opportunities to experience nights away
- is planned in advance with the section's leadership team
- is delivered using a wide variety of methods
- is delivered by adults or young people with the appropriate skills for the planned activities