

MOSQUITO DICE GAME

Each team will need a die, a set of pieces of a picture of a mosquito and a set of rules.

Line the teams up at one end of the hall. Opposite them at the other is a leader with their die and the body parts for their mosquito.

Players take it in turns to run to their leader and roll their die. If they shake the number of a part their team needs, they take it back to their table at the other end of the hall. They must roll a six to get a body to start the building process. When a six is rolled they can take the body piece from the heap. Then they can add body parts as they shake the appropriate number.

6	The Body	One needed
5	The Head	One needed
4	Right Back Legs	Two needed
3	Left Back Legs	Two needed
2	Front Legs	Two needed
1	Wings	Two needed

